

Lecture 1

Test Driven Development in Ruby

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Agenda

Introduction to Testing

RSpec – unit tests

Test doubles

Why?

- ▶ defensive programming (safety net)
- ▶ test driven development (TDD)
- ▶ behavior driven development (BDD)
- ▶ constant refactoring (red-green-refactor cycle)
- ▶ instant deployment (deploy several times a day)

Types of tests

- ▶ unit tests
- ▶ integration tests
- ▶ acceptance tests
- ▶ performance tests
- ▶ regression tests

Unit tests

- ▶ one class (SUT – system under testing)
- ▶ isolation
- ▶ specification of behavior
- ▶ three types of conditions
 - ▶ typical: EPI student joins the course
 - ▶ unusual: Erasmus student joins the course
 - ▶ invalid: non-existent student joins the course
- ▶ different contexts

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RSpec – unit tests

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RSpec – basic test

```
describe TodoList do
  context "without tasks" do
    subject { TodoList.new(tasks) }
    let(:tasks) { [] }

    it "is empty" do
      subject.should be_empty
    end
  end
end
```

RSpec keywords

- ▶ describe – SUT
- ▶ context – specific context of testing
- ▶ subject – SUT instance
- ▶ let – context-dependant variables
- ▶ it, specify, example – test definition
- ▶ before, after, around – helper code, that is run before, after and before and after (around) each test

RSpec – concise syntax

```
describe TodoList do
  context "without tasks" do
    subject { TodoList.new(tasks) }
    let(:tasks) { [] }

    it { should be_empty }
  end
end
```

RSpec – before, after

```
describe TodoList do
  context "with DB connection" do
    before do
      @db = Database.new(port: 7777, host: "db.example.com")
      @db.connect
    end

    after do
      @db.close
    end

    # test definitions...
  end
end
```

RSpec – shared examples

```
shared_examples "collections" do |collection_class|
  it "is empty when first created" do
    expect(collection_class.new).to be_empty
  end
end

describe Array do
  include_examples "collections", Array
end

describe Hash do
  include_examples "collections", Hash
end
```

RSpec expectations

```
# equivalence
expect(actual).to eq(expected)

actual.should == expected

# identity
expect(actual).to be(expected)

actual.should be(expected)

# comparison
expect(actual).to > expected
expect(actual).to >= expected
expect(actual).to <= expected
expect(actual).to < expected
expect(actual).to be_within(delta).of(expected)

actual.should > expected
```

RSpec expectations

```
# regular expressions
expect(actual).to match(/expression/)

actual.should =~ /expression/

# exceptions
expect { ... }.to raise_error(ErrorClass)
expect { ... }.to raise_error("message")
expect { ... }.to raise_error(ErrorClass, "message")

# yielding
expect { |b| 5.tap(&b) }.to yield_control
expect { |b| 5.tap(&b) }.to yield_with_args(5)
expect { |b| "a string".tap(&b) }.to yield_with_args(/str/)
```

RSpec expectations

```
# predicates
expect(actual).to be_xxx           # passes if actual.xxx?
expect(actual).to have_xxx(:arg)    # passes if actual.has_xxx?(:arg)

actual.should be_xxx

# collection membership
expect(actual).to include(expected)
expect(actual).to start_with(expected)
expect(actual).to end_with(expected)

actual.should include(expected)
```

RSpec custom matchers

```
RSpec::Matchers.define :have_many_tasks do
  match do |subject|
    subject.tasks.size.should > 10
  end
end

describe TodoList do
  subject { TodoList.new(tasks) }

  context "with many tasks" do
    let(:tasks) { 50.times.map{|i| "Task nr #{i}" } }

    it { should have_many_tasks }
  end
end
```

RSpec alternatives

- ▶ test/unit – built-in unit testing framework
- ▶ Shoulda – similar to RSpec, more Rails-specific matchers
- ▶ minitest – (presently) built-in unit testing/spec framework, fast and minimalistic
- ▶ Cucumber – (not for unit-testing) BDD framework designed to write human readable and machine runnable specification

Cucumber (acceptance tests)

Feature: advanced webapps course enrollment

The course should allow students to enroll in February

Background:

Given the current month is February

Scenario: simple enrollment

Given the student studies EPI

And the student logs into the system

When the student selects the course

And the student clicks the 'enroll' button

Then the student should be enrolled

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Test doubles

Test doubles

- ▶ stub – test indirect inputs of the method
- ▶ spy – between stub and mock
- ▶ mock – test indirect outputs of the method
- ▶ fake object – replacement for real objects, e.g. call parameters

- ▶ **Beware!** – RR allows for mixing and matching stubbed and mocked methods

Stubs/stubbed methods

Indirect inputs for the test

```
class Game
  attr_reader :monsters

  def initialize(configuration)
    @configuration = configuration
    @monsters = []
  end

  def generate_monsters(monster_factory)
    if @configuration[:mode] == :practice
      @monsters += 3.times.map{ monster_factory.new }
    else
      @monsters += 30.times.map{ monster_factory.new }
    end
  end
end
```

Stubs/stubbed methods

```
describe Game do
  subject(:game)      { Game.new(configuration) }
  let(:configuration) { conf = stub![:mode] { mode }.subject
                        stub(conf)[:speed] { 10 }
                        conf }
  }
  let(:monster_factory) { ... }

  context "in practice mode" do
    let(:mode) { :practice }
    it "should generate few monsters" do
      game.generate_monsters(monster_factory)
      game.monsters.size.should < 10
    end
  end
  context "in tournament mode" do
    let(:mode) { :tournament }
    it "should generate many monsters" do
      game.generate_monsters(monster_factory)
      game.monsters.size.should > 10
    end
  end
end
```

Stubs – RR syntax

- ▶ **stub!** – create a new stub
- ▶ **stub!....subject** – pull out the created object
- ▶ **stub(object).method** – add a stubbed method to the object
- ▶ **stub(object).method { value }** – define the value in a block
- ▶ **stub(object).method(params)** – define a specific parameter for the stubbed method
- ▶ **stub(object).method1.stub!.method2** – chain method calls

Mocks/mocked methods

Indirect outputs of the test

```
class TodoList
  def initialize(social_network)
    @list = []
    @social_network = social_network
  end

  def <<(task)
    @list << task
    @social_network.spam(task + " added")
    self
  end
end
```

Mocks/mocked methods

```
describe TodoList do
  subject(:list)      { TodoList.new(network) }
  let(:network)       { stub }

  it "spams the social network" do
    mock(network).spam("Buy toilet paper added")
    mock(network).spam("Clean the toilet added")
    mock(network).spam("Write RoR project added")

    list << "Buy toilet paper" << "Clean the toilet" << "Write RoR project"
  end
end
```

Mocks – calls number

- ▶ `mock(object).foo { 'bar' }` – expect one call to foo
- ▶ `mock(object).foo.times(2) { 'bar' }` – expect two calls to foo
- ▶ `mock(object).foo.at_least(2) { 'bar' }` – expect at least two calls to foo
- ▶ `mock(object).foo.never` – forbid calls to foo
- ▶ `dont_allow(object).foo` – same as above

Mocks – call parameters

- ▶ `mock(object).foo('param')` – expect call with 'param'
- ▶ `mock(object).foo.with_any_args` – whatever parameters
- ▶ `mock(object).foo.with_no_args` – without parameters
- ▶ `mock(object).foo(anything)` – with one parameter of any kind
- ▶ `mock(object).foo(is_a(Time))` – with param. that is an instance of a specific class
- ▶ `mock(object).foo(numeric)` – a numeric parameter

RR alternatives

- ▶ rspec/expectations
- ▶ Mocka
- ▶ Flexmock